

WILLIAM SUCCI



Contacts

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Date of birth: 1995-
01-24

Education and training:

Conservatory
G. Martini di Bologna
Bachelor's Degree:
Composition for Music
for Images:
110 cum laude

Conservatory
G. Martini di Bologna
Master's Degree:
Composition of Music for
Films and Videogames:
110 cum laude

Briefly...

William Succi is a composer of music for films, video games, and short films, arranger, musician, singer, and backing vocalist. He graduated with honors in Composition of Music for Images in 2022 and with honors in Composition of Music for Film in 2024 from the G. Martini Conservatory of Bologna. William Succi's musical style is a blend of various genres, from classical to electronic, from jazz to vocal, and many others, all fused together to serve the image.

Work and professional experiences:

Composer

Sguardi in Camera | Bologna | October 2025 - Current

- Music composed by the undersigned, used in the program "Sguardi in Camera," presented at the 2025 Rome Film Festival.

Arranger

Letizia Pieri | Bologna | April 2025 - Current

- Orchestral arranger of the songs from the album by singer Letizia Pieri, entitled "Nell'altra stanza".

Composer

Blips.FM | Bologna | April 2025 - Current

- In-house music composer for the video game music website Blips.FM.

Composer

Paolo Marzocchi | Bologna | March 2025

- Music composer and music supervisor for the short film "Mio figlio è più Basso," written and directed by Paolo Marzocchi.

Composer

ACGames | Bologna | February 2025

- Composer of the songs for the video game "Bad Water" by AcGames.

Composer

I.V. Productions | Bologna | January 2025 - Current

- Music composer for the video games "Spinning Scarecrow" and "Evolvania", developed by I.V. Productions

Composer

PowerUp Team | Bologna | September 2024 - Current

- Music composer for the video game Vespera Bononia developed by PowerUp team.

Copier

Gianni Veronesi | May 2024

- Copyist and advisor for the composer Gianni Veronesi, for the recording and production at Digital Records, of the orchestral music for the film "La Valanga Azzurra" directed by Giovanni Veronesi

Producer and Composer

GECO | October 2023

- Composed and produced the music for the documentary "The Art of Disobedience," which tells the story of the Roman writer of the same name.

Composer and Sound Director

I.V Productions | June 2023

- Composition and Sound Director for the video game "KRING" produced by Ivan Venturi for I.V Productions.

Composer and Sound Director

Demetra Accademy | March 2023

- Composition and Sound Director for the Indie video game "Hibiscus Program", produced by the Demetra Academy of Bologna.

Composer

The Unwanted War | Dicember 2022 - Current

- Composer of the original music and trailer music for the video game "The Unwanted War", developed independently by the developers led by the German Floria Khaler

Producer

Fiverr.com | October 2022 - Current

- LO-FI Hip Hop Loop Composition at Fiverr.com

Composer

Green Flamingo Projects | April 2022

- Collaboration with the development house GF Projects ITA for the soundtrack of the video game "Spanky's Bat-a-Swing", a Rithm&Game style video game of the Electro-Swing genre.

Composer

Viral Genesis | August 2021 - Current

- In-house Composer for Jodi Kuchenbecker's "Viral Genesis" animation team. I have scored several animated and stop-motion short films, including "Viral Genesis" and "Intergalactic Rescue Team."

Composer

I.P.I.D. | July 2021

- Collaboration with Ivan Venturi's "Italian Party of Indie Developers" association for the production of part of the music related to the video game projects Nocturama-Bononia, Dragonero and Hunted space

Composer and Producer

Fiverr.com | November 2020 - Current

- Freelancer at Fiverr.com

To date I have carried out more than 70 commissions in the musical field regarding the soundtracking of films, the composition of electronic beats, the creation of music for apps and video games and the arrangement of songs and tracks.

Composer

Paolo Marzocchi | March 2024

- Composing the music for the short film "Popcorn" directed by Paolo Marzocchi, featuring the Oscar-winning costume designer Massimo Cantini Parrini.

Composer

Rolando Zee | January 2024 – July 2025

- Composed the soundtrack for the award-winning American medium-length film "Never Too Old", produced by director Rolando Zee, and his subsequent medium-length film "Judgmental Prick".

Composer

Home Movies | August 2023

- Composing music for the program Home Movies 100. An almanac of videos that aired on RAI 3 in the winter of 2024.

Composer

NALIX Films | September 2022

- Music composition for the German short film "RIVALEN DER MACHT", inspired by the Star Wars saga

Composer

- IN-House Caffè&Gaming | June 2022
- Music composition for the video game "EastWind" by Australian developer IN-HOUSE Caffè gaming

Composer

Anton Bucher | May 2022

- Composing the music for the film "Agent 009: Chollapsis" by Anton Bucher and Michael Schweighart, due out at the end of 2022

Composer

Connor Iang | March 2022

- Composed the music for the sci-fi thriller short film by Canadian director Connor Lang entitled "Atlas Station"

Arranger

Conservatorio Martini | September 2021

- Arrangement of pieces dedicated to Ennio Morricone, performed in various theaters by the Senzaspine Orchestra and the Martini Conservatory Orchestra in various reviews and shows in Bologna

Composer

Valentina Bianchi | August 2021

- Composed the music for the medium-length documentary "IN SALITA" by Valentina Bianchi, screened during the "Visioni Italiane" film festival on October 25, 2021.

Composer

NBA | January 2021

- Music composition for NBA mascot "Stuff the Magic Dragon," mascot of the Orlando Magic team.

Composer and Arranger

Paolo Billi, Teatro Pratello | December 2020

- Soundtrack and live performance of the theatrical show "THE INVENTION OF THE MIDDLE EAST a hundred years after the Sanremo conference" written and directed by Paolo Billi
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Additional Courses:

- Professional Jazz Singing Course at the Bonamici School in Pisa. 2014-2018.
- Training course on music composition for apps and video games using the FMOD middleware. January 2022 - May 2022
- Also worth mentioning are the various masterclasses on composing music for films and video games, held by great masters such as Irene Bello, Franco Piersanti and Paolo Buonvino.

Languages:

English:		B1	Spanish:		A2
					
Intermediate			Basic		

