

GIULIA TOLINO

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EDUCATION

Toon Boom Harmony certification, June 2022

Studio Croma - Ecipar Bologna, Bologna, February- July 2017
Puppet making and stop motion animation

Idea Academy, Rome, October 2014
Create the perfect concept art portfolio with Jim Moore

Raccontare con il colore, workshop of digital coloring with Barbara Canepa, November 2013

Fachhochschule Potsdam, Iversity.org, October-December 2013
The Future of Storytelling

Schoolism live workshops, Florence, September 2013, March 2014

The Animation Workshop, Viborg, Denmark, 2011
Concept Design Master class for Film, TV and Cross Media

La Sapienza Università di Roma, Roma, Italy, 2006- 2011
Master's degree in Art History (II level degree), curriculum in Curatorial Studies.

EXPERIENCE

Feature film *Un viaggio a Teulada*, Flora's room, 2025
background artist

Tv series *Go go around Italy*, Nasse Animation Studio, 2024
prop artist

Shortfilm *Bolom bolom*, NAS Sardegna Film Commission, 2023
direction, art direction, character design

Concept art teacher, Scuola Internazionale di Comics, Reggio Emilia, 2022- present days

Shortfilm *Pabassina*, NAS Sardegna Film Commission, 2022
background artist

Shortfilm *S'Ozzastru*, Nical Films, 2022
character designer, storyboard artist, animator

AR project *U=U*, Bepart/ Gilead, 2021
illustrator, animator

Shortfilm *Lianora d'Arborea*, Zena Film, 2019
character designer, background artist

Shortfilm *L'ultimo Mamuthone*, Zena Film, 2019
character designer, background artist

Freelance Visual developer and illustrator, 2015- present days
Various clients: ArtCorgi, Colto, BigDigitalFactory, MAAW Illustration for Disney Publishing

Shortfilm *Bella Bulogna*, Studio Croma, February- July 2017
Various roles: storyboarding, vis dev, character design, puppet making, set builder

Game Artist, Bytwice, Sassuolo, (MO), Italy, June 2013- September 2015
Characters, backgrounds, assets and UI

Game Artist, Level Rewind, Viborg, Denmark, September 2012- February 2013
Characters, environments and assets for a game under development.

Visitor services assistant, Maxxi Museum, Roma, Italy, May 2010- July 2012

Intern, Maxxi Museum, Education Department, Roma, Italy, October 2008 - May 2009
Writing educational sheets, study of the past educational workshops

Storyboard artist and concept design, Spark Digital Entertainment, Roma, Italy, 2008
Storyboards and props for the animation "Interviste dal futuro".

Storyboard and Layout artist, Blue Suede Shoots, Roma, Italy, 2007-2008

SOFTWARES

Adobe Photoshop: expert
Adobe Illustrator: advanced
Adobe InDesign: advanced
Toon Boom Harmony: expert
Toon Boom Storyboard Pro: advanced
Dragonframe: expert
Clip Studio Paint: beginner
Microsoft Office: expert